
GemStone®

GemStone/S 64 Bit™
Windows Client
Installation Guide

Version 3.2

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GEMTALK™
SYSTEMS

GEMSTONE **S** **64**
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PATENTS

GemStone software is covered by U.S. Patent Number 6,256,637 "Transactional virtual machine architecture", Patent Number 6,360,219 "Object queues with concurrent updating", Patent Number 6,567,905 "Generational garbage collector with persistent object cache", and Patent Number 6,681,226 "Selective pessimistic locking for a concurrently updateable database". GemStone software may also be covered by one or more pending United States patent applications.

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About This Documentation

This document explains how to install GemStone/S 64 Bit™ version 3.2, and how to upgrade from previous GemStone/S 64 Bit versions.

For information regarding new and modified features, please refer to the *GemStone/S 64 Bit Release Notes* for version 3.2.

These documents are also available on the GemStone customer website, as described below.

Terminology Conventions

The term “GemStone” is used to refer to the server products GemStone/S 64 Bit and GemStone/S, and the GemStone family of products; the GemStone Smalltalk programming language; and may also be used to refer to the company, now GemTalk Systems, previously GemStone Systems, Inc. and a division of VMware, Inc.

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<http://gemtalksystems.com/techsupport>

GemTalk’s Technical Support website provides a variety of resources to help you use GemTalk products:

- ▶ **Documentation** for released versions of all GemTalk products, in PDF form.
- ▶ **Downloads**, including current and recent versions of GemTalk products.
- ▶ **Bugnotes**, identifying performance issues or error conditions that you may encounter when using a GemTalk product.

- ▶ **TechTips**, providing information and instructions that are not in the documentation.
- ▶ **Compatibility matrices**, listing supported platforms for GemTalk product versions.

This material is updated regularly; we recommend checking this site on a regular basis.

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Website: <http://techsupport.gemtalksystems.com>

Email: techsupport@gemtalksystems.com

Telephone: (800) 243-4772 or (503) 766-4702

When submitting a request, please include the following information:

- ▶ Your name and company name.
- ▶ The versions of GemStone/S 64 Bit and of all related GemTalk products, and of any other related products, such as client Smalltalk products.
- ▶ The operating system and version you are using.
- ▶ A description of the problem or request.
- ▶ Exact error message(s) received, if any, including log files if appropriate.

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Installing GemStone/S 64 Bit Windows Client

This chapter describes the procedure for installing GemBuilder for C, the Windows client component for GemStone/S 64 Bit version 3.2.

This client installation provides shared libraries that can be used to log in from a client running on Windows to a GemStone/S 64 Bit server on a server machine, utilities such as topaz, gslist, and VSD that can be run on the Windows client, and provide the include files used to link client GCI applications on the Windows client.

The GemStone/S 64 Bit server does not run directly on the Windows platform.

System Requirements

The following system requirements are for the GemStone/S Server component and shared libraries.

For system requirements for the client Smalltalk Environments, and for GemBuilder for Smalltalk (GBS) supported platforms, refer to the documentation that is provided with your client smalltalk product. and to the GemBuilder for Smalltalk installation Guide.

GBS depends on the client shared libraries provided by this distribution; support for GBS client platforms is limited to platforms that are supported by the GemStone/S 64 Bit server as documented in this installation guide.

Operating system versions

- ▶ Windows 8
- ▶ Windows server 2008 R2
- ▶ Windows 7

If you are using GemBuilder for Smalltalk, you should also ensure that your version of client Smalltalk – VisualWorks or VisualAge – is supported on the given OS version, and that GemBuilder for Smalltalk is supposed on that version.

C/C++ Compiler / Debugger

- ▶ Microsoft Visual Studio 2010 Version 10.0.30319.1 RTMRel
 - ▶ Microsoft Visual C++ 2010 01021-532-2002102-70611
- GemStone requires a C/C++ compiler only if you are developing C or C++ code a GCI application. The compiler is required only for development work, not for execution.

Installing the GemBuilder for C client

Perform the following steps to install GemStone/S 64 Bit Windows client components.

1. As the Windows Administrator account or as an account that belongs to the Administrators group, log in to the client machine.
2. Select an installation directory, *InstallDir*, and make this directory the current working directory.
3. GemStone/S 64 Bit is provided as a zipped archive file with a name similar to `GemBuilderC3.2.0-x86.Windows_NT.zip`. Move this distribution file to the directory location in which GemStone will be installed, *InstallDir*.
4. Unzip the distribution file using `unzip`. For example:

```
% unzip GemBuilderC3.2.0-x86.Windows_NT.zip
```

InstallDir now contains a GemStone directory with a name similar to `GemBuilderC3.2.0-x86.Windows_NT`.

The following directories and files are included:

<code>bin\</code>	64-bit shared libraries and executables for VSD, topaz, and gslis.
<code>lib\</code>	64-bit TCL libraries for 32-bit VSD, and lib files
<code>bin32\</code>	32-bit shared libraries and executables for VSD, topaz, and gslis.
<code>lib32\</code>	32-bit TCL libraries for 32-bit VSD, and lib files
<code>include\</code>	Include files used for GCI applications
<code>PACKING</code>	Listing of all files in the distribution
<code>version.txt</code>	Contains information on the particular product and release of this GemStone client.
<code>GemStone-License.pdf</code>	GemStone licence file
<code>open_source_licenses.txt</code>	Licenses for open-source code included with GemStone.

There are several other directories also included.

Set the Environment

Perform the following steps to properly configure the operating environment.

You may not need to do this if you are not running the GemStone/S 64 Bit services, such as topaz and gslist, on the Windows client. However, you may need to configure your windows path to include the directory containing the shared library files.

1. Add or update the **GEMSTONE** environment variable. This is required only if you will be executing topaz or gslist on the windows client, or linking a shared library.
 - a. Open the Control Panel.
 - b. From the Control Panel, double-click the System icon.
 - c. Click on the Advanced tab, then on the Environment Variables button.
 - d. Set the environment variable GEMSTONE to the *full pathname* of your new GemStone installation directory.

If this is a new installation, in the System Environment Variables list, click on the **New** button, and enter the full path, starting with the drive, of your new Gemstone Installation directory.

If you are updating an existing installation, select GEMSTONE in the System Environment Variables list. Click on the **Edit** button, and update the value with your new GemStone new installation directory

2. Add or update the **path** environment variable. This is required if your client Smalltalk library loading uses the %path% to locate the client shared libraries, as well as when running topaz, gslist, or linking a shared library.
 - a. Open the Control Panel.
 - b. From the Control Panel, double-click the System icon.
 - c. Click on the Advanced tab, then on the Environment Variables button.
 - d. In the System Environment Variables list, select the path variable, and click on the **Edit** button. Add the full path, starting with the drive, to the bin directory of your new Gemstone installation to the front of the path string.

If you are updating an existing installation, remove the previous GemStone directory from the path.

Define the NetLDI Service Name

To log in remotely to a GemStone/S 64 Bit server, there must be a NetLDI service running on the server machine. A NetLDI is not needed and can not be run on the Windows client.

By default, the server NetLDI name is gs64ldi. In order to log in using the name of the NetLDI service, gs64ldi or the name you select, this service name should be defined in your Windows client TCP/IP network database, and define the same port number as defined on the server.

If you do not define the NetLDI name and port on the Windows client, you can still login using the port number, rather than the name.

1. The TCP/IP network database is:

```
C:\WINDOWS\system32\drivers\etc\services
```

2. Add an entry similar to the following to the network database:

```
gs64ldi 50377/tcp #GemStone 3.2
```

This port number must be the same as the NetLDI service you will connect to on the GemStone/S 64 Bit server machine.

Configuring GBS for GemStone/S 64 Bit

While the GemStone/S 64 Bit Windows Client provides a number of server utilities that can be run on Windows, the primary purpose of the GemStone/S 64 Bit Windows Client is to provide the libraries that support client applications on Windows, such as GemBuilder for Smalltalk (GBS) client applications.

For instructions for updating GBS clients that are running on Linux, see the *GemStone/S 64 Bit Installation Guide for Linux*; for GBS clients running on Solaris/SPACR, see the *GemStone/S 64 Bit Installation Guide for Solaris*. GBS clients are not supported on Solaris/x86, AIX, or Macintosh. For a table of all supported GBS and client Smalltalk platforms, see the *GemStone/S 64 Bit Release Notes* for v3.2.

This chapter describes how to configure or update your client Smalltalk application using GBS on Windows to run with a GemStone/S 64 Bit version 3.2 server.

The GemStone/S 64 Bit v3.2 server requires a compatible version of GBS; older versions of GBS cannot be used with GemStone/S 64 Bit v3.2.

In addition to using the appropriate version of GBS, you must use GemStone/S 64 Bit 3.2 client libraries with your GBS client application, to be able to log in to the v3.2 server. These libraries are specific to the GemStone/S 64 Bit server version and to the client platform. Only RPC logins are available from Windows.

The GemStone/S 64 Bit Windows Client provides both 64-bit libraries and 32-bit libraries.

- ▶ With 64-bit VisualWorks environments, you must use the 64-bit GemStone client libraries
- ▶ With 32-bit VisualWorks and VA Smalltalk environments, you must use 32-bit libraries.

For instructions on installing and configuring GBS, see the *GemBuilder for Smalltalk Installation Guide* for the appropriate version of GBS.

Supported GBS client Smalltalk Platforms with Windows

The following client Smalltalk versions are supported on Windows platforms:

GemBuilder for Smalltalk v7.6.1

- **VisualWorks 7.10 (32-bit)**

- ▶ Windows 8
- ▶ Windows 2008 R2
- ▶ Windows 7

- **VisualWorks 7.10 (64-bit)**

- ▶ Windows 8
- ▶ Windows 2008 R2
- ▶ Windows 7

- **VisualWorks 7.9.1 (32-bit)**

- ▶ Windows 2008 R2
- ▶ Windows 7

GemBuilder for Smalltalk v5.4.2

- **VA Smalltalk 8.6**

- ▶ Windows 8, Professional or above
- ▶ Windows 2008 R2
- ▶ Windows 7, Professional or above

- **VA Smalltalk 8.5.2**

- ▶ Windows 2008 R2
- ▶ Windows 7

GBS Setup or Upgrade Procedure

Shared Libraries for GBS Client Node

The GBS client requires a set of shared libraries (.dlls) that are provided as part of the GemStone server product distribution. Since the GemStone/S 64 Bit server itself is not available for Windows, the Windows Client distribution is provided, which includes the shared libraries as well as other server utilities that can be run on Windows.

When these client shared libraries are loaded into the VisualWorks or VA Smalltalk image in which GBS code is installed, the GBS client can log into the GemStone server.

The shared libraries must be the same version as the GemStone server. Since they are loaded into the client smalltalk VM, they must be appropriate for the client platform and client executable bit size (32-bit or 64-bit).

You can either install the full GemStone/S 64 Bit Windows Client on your GBS client node, or just copy the specific shared libraries you need.

Full GemStone/S 64 Bit Windows Client installation on client node

One option for installation is to install the complete GemStone/S 64 Bit Windows Client on the client machine.

In addition to the shared libraries, the GemStone/S 64 Bit client installation includes tools such as *topaz*, *gslis*t, and *VSD*, that may be useful to run on your client.

To perform this installation, follow the instructions in Chapter 1 of this *Installation Guide*.

Libraries only

If you do not require tools such as *gslis*t, *vsd*, or *topaz* on the client, you do not need to install the full GemStone/S 64 Bit Windows Client on the client node. You may just copy the set of library files that GBS requires.

32-bit VisualWorks or VA Smalltalk clients:

For RPC logins from 32-bit VisualWorks or VA Smalltalk, the following files need to be copied to the client node:

```
%GEMSTONE%\bin32\libgcirpc-3.2-32.dll
%GEMSTONE%\bin32\libssl-3.2-32.dll
%GEMSTONE%\bin32\msvcr100.dll
```

64-bit VisualWorks clients:

For RPC logins from 64-bit VisualWorks, the following files need to be copied to the client node:

```
%GEMSTONE%\bin\libgcirpc-3.2-64.dll
%GEMSTONE%\bin\libssl-3.2-64.dll
%GEMSTONE%\bin\msvcr100.dll
```

GBS provides a number of options as to where to place the shared libraries on the client machine. Refer to the *GemBuilder for Smalltalk Installation Guide* for details on these options.

Upgrade GBS to a version that supports v3.2

Versions of GBS earlier than 7.6.1 for VisualWorks and 5.4.2 for VA Smalltalk cannot be used with GemStone/S 64 Bit v3.2.

If you are currently running with an older version of GBS, you will need to upgrade the GBS client, and possibly also upgrade VisualWorks or VA Smalltalk to a more recent version, in order to use these clients with v3.2.

See the *GemBuilder for Smalltalk Installation Guide* for installation instructions, and the *GemBuilder for Smalltalk Release Notes* for details on the changes in these versions.

Update GBS to reference v3.2 libraries

Once you have installed the GemStone server on the GBS client machine, or copied the appropriate shared libraries, you need to ensure that the client Smalltalk executable – a VisualWorks or VA Smalltalk application – will load the v3.2 libraries.

Determining library name to specify

Whether or not you have a full GemStone/S 64 Bit Windows client installation on the client or have copied a few libraries, there is a specific library name you will specify to have GBS load using the `libraryName:` parameter.

32-bit VisualWorks or VA Smalltalk clients:

```
libgcirpc-3.2.0-32.dll
```

64-bit VisualWorks clients:

```
libgcirpc-3.2.0-64.dll
```

Setup GBS to load the new libraries

- If you have set the GBS configuration parameter `libraryName:`, update this to the new library name, and save your image.
- If you have set the GBS configuration parameter `libraryName:` to an empty string, ensure that no other client libraries of the same name are in the current working directory or the bin directory or subdirectory of your VisualWorks image's VISUALWORKS directory. This is not applicable to VA Smalltalk.
- For a new GBS application, refer to the *GemBuilder for Smalltalk Installation Guide* for details on the library loading setup options.

Stop and restart the client VM

GBS loads the client libraries into the client Smalltalk VM the first time a GemStone server call is made after each startup of the VM.