GemStone/S 64 BitTM Release Notes

Version 3.5.3

September 2020



INTELLECTUAL PROPERTY OWNERSHIP

This documentation is furnished for informational use only and is subject to change without notice. GemTalk Systems LLC assumes no responsibility or liability for any errors or inaccuracies that may appear in this documentation.

Warning: This computer program and its documentation are protected by copyright law and international treaties. Any unauthorized copying or distribution of this program, its documentation, or any portion of it, may result in severe civil and criminal penalties, and will be prosecuted under the maximum extent possible under the law.

The software installed in accordance with this documentation is copyrighted and licensed by GemTalk Systems under separate license agreement. This software may only be used pursuant to the terms and conditions of such license agreement. Any other use may be a violation of law.

Use, duplication, or disclosure by the Government is subject to restrictions set forth in the Commercial Software - Restricted Rights clause at 52.227-19 of the Federal Acquisitions Regulations (48 CFR 52.227-19) except that the government agency shall not have the right to disclose this software to support service contractors or their subcontractors without the prior written consent of GemTalk Systems.

This software is provided by GemTalk Systems LLC and contributors "as is" and any expressed or implied warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose are disclaimed. In no event shall GemTalk Systems LLC or any contributors be liable for any direct, indirect, incidental, special, exemplary, or consequential damages (including, but not limited to, procurement of substitute goods or services; loss of use, data, or profits; or business interruption) however caused and on any theory of liability, whether in contract, strict liability, or tort (including negligence or otherwise) arising in any way out of the use of this software, even if advised of the possibility of such damage.

COPYRIGHTS

This software product, its documentation, and its user interface @ 1986-2020 GemTalk Systems LLC. All rights reserved by GemTalk Systems.

PATENTS

GemStone software is or has been covered by U.S. Patent Number 6,256,637 "Transactional virtual machine architecture" (1998-2018), Patent Number 6,360,219 "Object queues with concurrent updating" (1998-2018), Patent Number 6,567,905 "Generational garbage collector with persistent object cache" (2001-2021), and Patent Number 6,681,226 "Selective pessimistic locking for a concurrently updateable database" (2001-2021).

TRADEMARKS

GemTalk, **GemStone**, **GemBuilder**, **GemConnect**, and the GemTalk logo are trademarks of GemTalk Systems LLC, or of VMware, Inc., previously of GemStone Systems, Inc., in the United States and other countries.

UNIX is a registered trademark of The Open Group in the United States and other countries.

Solaris, **Java**, and **Oracle** are trademarks or registered trademarks of Oracle and/or its affiliates. **SPARC** is a registered trademark of SPARC International, Inc.

Intel and Pentium are registered trademarks of Intel Corporation in the United States and other countries.

Microsoft, Windows, and Windows Server are registered trademarks of Microsoft Corporation in the United States and other countries.

Linux is a registered trademark of Linus Torvalds and others.

Red Hat and all Red Hat-based trademarks and logos are trademarks or registered trademarks of Red Hat, Inc. in the United States and other countries.

Ubuntu is a registered trademark of Canonical Ltd., Inc., in the U.S. and other countries.

SUSE is a registered trademark of Novell, Inc. in the United States and other countries.

AIX, **POWER6**, **POWER7**, **POWER8** and **VisualAge** are trademarks or registered trademarks of International Business Machines Corporation.

Apple, Mac, MacOS, and Macintosh are trademarks of Apple Inc., in the United States and other countries.

CINCOM, Cincom Smalltalk, and VisualWorks are trademarks or registered trademarks of Cincom Systems, Inc.

Raspberry Pi is a trademark of the Raspberry Pi Foundation

Other company or product names mentioned herein may be trademarks or registered trademarks of their respective owners. Trademark specifications are subject to change without notice. GemTalk Systems cannot attest to the accuracy of all trademark information. Use of a term in this documentation should not be regarded as affecting the validity of any trademark or service mark.

GemTalk Systems LLC 15220 NW Greenbrier Parkway Suite 240 Beaverton, OR 97006

Preface

About This Documentation

These release notes describe changes in the GemStone/S $64 \text{ Bit}^{^{\text{TM}}}$ version 3.5.3 release. Read these release notes carefully before you begin installation, upgrade, or development with this release.

For information on installing or upgrading to this version of GemStone/S 64 Bit, please refer to the *GemStone/S* 64 Bit Installation Guide for version 3.5.3.

Terminology Conventions

The term "GemStone" is used to refer to the server products GemStone/S 64 Bit and GemStone/S, and the GemStone family of products; the GemStone Smalltalk programming language; and may also be used to refer to the company, now GemTalk Systems LLC, previously GemStone Systems, Inc. and a division of VMware, Inc.

Technical Support

Support Website

<u>qemtalksystems.com</u>

GemTalk's website provides a variety of resources to help you use GemTalk products:

- **Documentation** for the current and for previous released versions of all GemTalk products, in PDF form.
- **Product download** for the current and selected recent versions of GemTalk software.
- Bugnotes, identifying performance issues or error conditions that you may encounter when using a GemTalk product.

- **Supplemental Documentation** and **TechTips**, providing information and instructions that are not in the regular documentation.
- ▶ **Compatibility matrices**, listing supported platforms for GemTalk product versions.

We recommend checking this site on a regular basis for the latest updates.

Help Requests

GemTalk Technical Support is limited to customers with current support contracts. GemStone users that do not have support contracts may post issues on the customer forum. To join this list, visit lists.gemtalksystems.com/mailman/listinfo/gemstone-smalltalk.

GemTalk Technical Support is limited to customers with current support contracts. Requests for technical assistance may be submitted online (including by email), or by telephone. We recommend you use telephone contact only for urgent requests that require immediate evaluation, such as a production system down. The support website is the preferred way to contact Technical Support.

Website: techsupport.gemtalksystems.com

Email: techsupport@gemtalksystems.com

Telephone: (800) 243-4772 or (503) 766-4702

Please include the following, in addition to a description of the issue:

- ▶ The versions of GemStone/S 64 Bit and of all related GemTalk products, and of any other related products, such as client Smalltalk products, and the operating system and version you are using.
- Exact error message received, if any, including log files and statmonitor data if appropriate.

Technical Support is available from 8am to 5pm Pacific Time, Monday through Friday, excluding GemTalk holidays.

24x7 Emergency Technical Support

GemTalk offers, at an additional charge, 24x7 emergency technical support. This support entitles customers to contact us 24 hours a day, 7 days a week, 365 days a year, for issues impacting a production system. For more details, contact GemTalk Support Renewals.

Training and Consulting

GemTalk Professional Services provide consulting to help you succeed with GemStone products. Training for GemStone/S is available at your location, and training courses are offered periodically at our offices in Beaverton, Oregon. Contact GemTalk Professional Services for more details or to obtain consulting services.

Table of Contents

Chapter 1. GemStone/S 64 Bit 3.5.3 Release Notes

Statmonitor recording some information on NetLDIs	13
New Cache Statistics	13
Added GCI Thread-Safe functions	14
GciTsNbExecute	14
GciTsNbLogout	14
GciTsNbPerform	14
GciTsNbResult	15
GciTsSocket	15
Bug Fixes	16
Memory leaks in NetLDI	16
Unnecessary LDAP calls from NetLDI in guest mode	16
Commit performance when using RC collections	16
Limiting analysis	16
Temporary objects unnecessarily added to RcReadSet	16
Symbol GarbageCollection issue	16
Timeouts during RPC GCI logins	17
Indexes with optionalPathTerms error on removing elements without the term	17
FFI CHeader parsing issues	17
The enum type was not handled correctly	17
Return type of void* was generated as void	17
Upgrade Issues	17
Incorrect version test during upgrade broke session methods	17
Upgrade did not remove #defaultValues in GcUser's UserGlobals	17
Upgrade failed to add newline to DbfHistory	17
listReferences: results did not respect order of argument	17
GsObjectInventory could report 0 bytes for some collection classes	18
Backup made during reclaim may have object audit failures after restore	18
Solo login when /tmp/gemRO_ <pid>_extent1.dbf exists</pid>	
Slight risk of Gem fatal error on kill -USR1	
Checking stack for self may incorrectly report corrupt object error	18
Cache Statistics Fixes	18

Chapter

1

GemStone/S 64 Bit 3.5.3 Release Notes

Overview

GemStone/S 64 Bit™ 3.5.3 is a new version of the GemStone/S 64 Bit object server. This release includes a number of new features and bug fixes. We recommend everyone using or planning to use GemStone/S 64 Bit upgrade to this new version.

These release notes describe changes between the previous version of GemStone/S 64 Bit, version 3.5.2, and version 3.5.3. If you are upgrading from a version prior to 3.5.2, review the release notes for each intermediate release to see the full set of changes.

For details about installing GemStone/S 64 Bit 3.5.3 or upgrading from earlier versions of GemStone/S 64 Bit, see the *GemStone/S* 64 Bit Installation Guide for v3.5.3 for your platform.

Supported Platforms

Platforms for Version 3.5.3

GemStone/S 64 Bit version 3.5.3 is supported on the following platforms:

- Red Hat Enterprise Linux Server 6.9, 7.6, and 8.1; and Ubuntu 16.04, 18.04, and 20.04
- ▶ Solaris 10 and 11.4 on x86
- ▶ AIX 6.1, 7.1, and 7.2
- OS X 10.14.6 (Mojave) with Darwin 18.7.0 kernel, and OSX 10.15.1 (Catalina) with Darwin 19.6.0 kernel, on x86 (Mac is supported for development only)

For more information and detailed requirements for each supported platform, please refer to the *GemStone/S* 64 *Bit Installation Guide* for v3.5.3 for that platforms.

GemBuilder for Smalltalk (GBS) Versions

GemStone/S 64 Bit version 3.5.3 requires GBS version 8.4 or later for VisualWorks Smalltalk, or version 5.4.5 or later for VA Smalltalk.

The following versions of GBS are supported with GemStone/S 64 Bit version 3.5.3:

GBS version 8.4

VisualWorks	VisualWorks	VisualWorks
8.3.2	7.10.1	7.10.1
32-bit and 64-bit	32-bit	64-bit
 Windows 10 and Windows 7 RedHat ES 8.1, 7.6, and 6.9; Ubuntu 20.04, 18.04, and 16.04 	 Windows 10 and Windows 7 RedHat ES 6.9 and 7.6; Ubuntu 16.04 	Windows 10 and Windows 7RedHat ES 6.9 and 7.6

VisualWorks 7.10.1 is no longer considered fully certified, since it is out of support with Cincom.

GBS version 5.4.5

VA Smalltalk	VA Smalltalk	VA Smalltalk
9.2.2	9.1	8.6.3
Windows 10Windows 7, Professional or above	Windows 10Windows 7, Professional or above	 Windows 10 Windows 8.1, Professional or above Windows 7, Professional or above

Windows 7 reached end of life in January of 2020. While GemTalk continues to test on and support GemStone clients on Windows 7, it will no longer be considered fully certified.

For more details on supported GBS and client Smalltalk platforms and requirements, see the *GemBuilder for Smalltalk Installation Guide* for that version of GBS.

VSD Version

The GemStone/S 64 Bit v3.5.3 distribution includes VSD v5.5. This is the same version that was included with GemStone/S Bit v3.5.2; the updated build number reflects added statistics definitions.

VSD versions are not tied to GemStone server versions: both older and newer versions of VSD can be used to read statmonitor files generated by both older and newer versions of GemStone/S and GemStone/S 64 Bit.

Changes in this release

Updated library version

The version of MIT Kerberos has been updated to 1.18.2

Updated Linux platform support

Support has been added for Red Hat 8.1 and Ubuntu 20.04. Note that previous versions of GemStone cannot run on Ubuntu 20.04 due to OS changes in mmap().

GemStone is no longer certifying on SUSE, although it is expected to work. Please contact GemTalk Technical Support if you need certification on this platform.

GemStone on Mac is now distributed as an Apple-notarized .dmg

On more recent versions of OSX 10.15 (Catalina), the GateKeeper security restrictions have been changed for downloaded executables, resulting in applications being quarantined by default. With earlier distributions of GemStone, downloading the GemStone distribution via a web browser resulted in LSFileQuarantineEnabled being set, and the application being quarantined. (#48841)

To allow downloaded distributions to run correctly, GemStone for the Mac has modified the distribution to conform to Apple's security protocols. The GemStone distribution is now provided as a .dmg, rather than a .zip file, and the build process includes changes such that the distribution is signed and notarized by Apple.

Improvements for using Large Pages

Adjusted values for alignment

When large pages are being used, GemStone will automatically increase the number of frames in the SPC to minimize memory waste due to large page alignment requirements.

The number of large pages used, and the physical size of the cache, is never larger than the values that would have been used under the previous behavior of leaving the extra memory wasted.

largememorypages script on Linux

The output produced by the script largememorypages has been improved.

- the minimum settings for shmall and shmmax are now included in the output
- ▶ The instructions have been updated to use grub, and provide distribution-specific instructions
- ▶ The instructions have been simplified to omit transient configuration of large pages.

References to the script **startshrpcmonitor** have been removed from the instructions; this script is not present in 3.5 and later.

The undocumented obsolete script **getlargepages** is no longer included in the distribution.

GsTlsPrivateKey methods renamed for consistent capitalization

The following methods capitalized the final P in PassPhrase, which was inconsistent with other usages in the image. These methods have been renamed:

```
newFromPemFile:withPassPhrase:
newFromPemFile:withPassPhraseFile:
newFromPemString:withPassPhraseFile:
newFromPemString:withPassPhraseFile:
to:
newFromPemFile:withPassPhrase:
newFromPemFile:withPassPhraseFile:
newFromPemString:withPassPhraseFile:
newFromPemString:withPassPhraseFile:
```

The methods with the older names have been removed.

External Sessions using Thread-safe API

In addition to the standard GCI libraries, GemStone also includes a thread-safe GCI (defined in gcits.hf), with a simplified set of functions providing comparable functionality.

The existing GsExternalSession uses the standard GCI library to run GemStone code in a different session. GsExternalSessions may log into different Stones than the Gem executing the code, but both sessions must be the same GemStone version.

This release adds the class GsTsExternalSession, which provides a way to run external sessions using the thread-safe GCI library. This may provide faster performance for some applications.

GsTsExternalSession can also be used to login sessions running a different version of GemStone. However, use of this features requires support in both versions; currently, only v3.5.3 and recent alpha versions of 3.6 support thread-safe external sessions.

GsTsExternalSession uses the added class GciTsLibrary to access the thread-safe GCI.

Example using GsTsExternalSession to log into an alpha 3.6 Stone:

```
| param sess result |
param := GemStoneParameters new
   gemStoneName: 'gemstone36';
   username: 'DataCurator';
   password: 'swordfish' copy;
   gemService: '!#netldi:ldi_36!gemnetobject';
   yourself.
sess := GsTsExternalSession
   parameters: param
   library: (GciTsLibrary
         newForVersion: '3.6.0'
         product: '/lark/users/gsadmin/GemStone64_360').
sess login.
result := sess executeString:
   'System stoneVersionReport at: ''gsRelease'''.
sess logout.
result
'3.6.0'
```

Added GsObjectInventory methods

GsObjectInventory can now create profiles based on GsBitmaps, both from instances of GsBitmap and from GsBitmap files.

GsObjectInventory class >> profileObjectsInBm: aGsBitmap Generate a profile of the objects in the given GsBitmap.

GsObjectInventory class >> profileObjectsInFile: aGsBitmapFile Generate a profile of the objects in the bitmap file.

Repository scan disallowed while vote is not idle

After a garbage collection operations such as a markForCollection, Gems must vote on the dead objects. During this voting phase, there is a small risk of issues with symbol finalization. To avoid risk, it is now disallowed to run repository scan operations such as objectAudit and backup, while voting is not idle.

See also "Symbol GarbageCollection issue" on page 16.

Performance reimplementation of ReadStream >> upTo:

The method ReadStream >> upTo: has been reimplemented to be faster.

skip: added to BtreePlusGsReversedIndexReadStream, BtreePlusGsIndexReadStream

When iterating over the results of an index query using BtreePlus structures, you may now use skip: to advance over elements. Note this does not apply to indexes with other structure types.

Behavior >> isSpecial should not be used; replaced by Behavior >> areInstancesSpecial

The method Object >> isSpecial can be sent to any object to determine if it is a special (the OOP encodes the value, such as a Character or SmallInteger). Historically, this method was overridden by Behavior >> isSpecial, which returned if instances of the class would be Specials, rather than the status of receiver itself.

This inconsistency is being removed over coming releases.

The method Behavior >> areInstancesSpecial has been added, and should be used to test if instances of a class are Specials.

In some future release, the method Behavior >> isSpecial will be removed, so the behavior will be inherited from Object >> isSpecial. The means that sending #isSpecial to a kind of Behavior will return false, since no instance of a kind of Behavior is itself special.

Other added methods

The following methods have been added:

```
CFunction >> name

CFunction >> coerceNameToSymbol

GciInterface >> lastErrorString

GciInterface >> login: aGemStoneParameters flags: flagsInt

GciError >> error: aGciErrSType in: anExternalSession details: aString

ErrorDescription >> asString

GemStoneParameters >> clearQuietLogin

GemStoneParameters >> setSoloLogin

GsExternalSession >> waitForReadReady
```

Deprecation Change

The method DecimalFloat class >> on:do:, which has had no code functionality in GemStone/S 64 Bit, has been marked as deprecated.

Removed Private Methods

The following private methods have been removed:

```
GsExternalSession >> _errorIfCallInProgress
GsExternalSession >> _getBytes:
GsExternalSession >> _postLogin
GsExternalSession >> _setSessionId
GsExternalSession >> _signalIfError
Repository >> _buildAllRefsResult:
Repository >> _buildAllRefsResult:withLimit:
```

startstone -A

The startstone utility supports the -A argument, which performs the pageaudit function.

Configuration Parameter Changes

Added configuration parameter

The configuration parameter STN_RC_LOOKAHEAD_LIMIT has been added to allow control over performance for applications with heavy use of reduced-conflict collections. See "Commit performance when using RC collections" on page 16.

```
STN RC LOOKAHEAD LIMIT
```

Maximum number of entries in the queue of RC elements in the stone that will be analyzed after a session that was on the queue commits.

Runtime equivalent: #StnRcLookaheadLimit

Default: 5 Minimum: 1 Maximum: 100

Changes in STN_STATMONITOR_ARGS with -X

The statmonitor **-X** argument runs a statmonitor that collects host statistics only, and does not attach to a Stone. When this was started during Stone startup by including it in the argument to STN_STATMONITOR_ARGS or a similar configuration parameter, the statmonitor was launched, but did not naturally stop when the Stone was stopped. Since using statmonitor with the **-X** argument is independent from the Stone, **-X** has been disallowed in STN_STATMONITOR_ARGS, GEM_STATMONITOR_ARGS, and GEM_STATMONITOR_MID_CACHE_ARGS.

Statmonitor recording some information on NetLDIs

statmonitor now records some process information on NetLDI processes, which is available for viewing in VSD. Statistics recorded include the added HeapKBytes, which records C Heap memory used by the process, and can detect leaks such as described under "Memory leaks in NetLDI" on page 16.

To disable collecting NetLDI statistics, the statmonitor -T option has been added.

-T Disable automatic monitoring of netldi processes.

New Cache Statistics

The following cache statistics have been added:

HeapKBytes (All)

The size of the process's heap in kilobytes.

RcReadSetSize (Gem)

Number of objects in the session's RcReadSet.

RcReadSetSizeLastCommit (Gem)

Number of objects in the session's RcReadSet at the beginning of the last commit.

RcTransQueueUnionSize (Stone)

Last computed value of size of rcReadSetUnion in stone's RcTransQueue code paths.

TotalFailedCommits (Stone)

The total number of failed commits performed by all sessions since the stone was last started.

Added GCI Thread-Safe functions

The following functions have been added to the GCI thread-safe API.

GciTsNbExecute

Non-blocking version of **GciTsExecute**. This function returns TRUE if execution started successfully. Use **GciTsNbResult** to get the result.

```
(BoolType) GciTsNbExecute(
    GciSession sess,
    const char* sourceStr,
    OopType sourceOop,
    OopType contextObject,
    OopType symbolList,
    int flags,
    ushort environmentId /* normally zero*/,
    GciErrSType *eerrrr
);
```

GciTsNbLogout

Non-blocking version of **GciTsLogout**, which logs out the session. Do not wait for a result from the gem process. If the return value is FALSE, an error is returned in *err.

```
(BoolType) GciTsNbLogout(
   GciSession sess,
   GciErrSType *err
);
```

GciTsNbPerform

Non-blocking version of **GciTsPerform**. This function returns TRUE if execution started successfully. Use **GciTsNbResult** to get the result

```
(BoolType) GciTsNbPerform(
    GciSession sess,
    OopType receiver,
    OopType aSymbol,
    const char* selectorStr,
    const OopType *args,
    int numArgs,
    int flags,
    ushort environmentId /* normally zero*/,
    GciErrSType *err
    );
```

GciTsNbResult

Fetch the results of a previous call to **GciTsNbPerform** or **GsiTsNbExecute**. Return OOP_ILLEGAL if an error occurs, with details in *err *.

```
(OopType) GciTsNbResult(
   GciSession sess,
   GciErrsType *err
);
```

GciTsSocket

Return the file descriptor of the socket of the connection represented by sess. Return -1 if an error occurs.

```
(int) GciTsSocket(
    GciSession sess,
    GciErrSType *err
);
```

Bug Fixes

Memory leaks in NetLDI

There were several memory leaks that occurred on requests to the NetLDI.

When not running in guest mode, there was a 16 bytes per-request leak in v3.4.x and v3.5.x. In all NetLDI modes in v3.5.x, there was a 2k byte per-request leak. (#48875)

To ensure leaks such as this are caught, a cache statistic HeapKBytes has been added, with the size of the process's heap in kilobytes; and statmonitor by default records statistics on NetLDI processes. Continually increasing HeapKBytes in a NetLDI demonstrates the problem.

Unnecessary LDAP calls from NetLDI in guest mode

When the NetLDI is in guest mode, it does not need to authenticate the host user that is connecting. However, it was making calls to perform the validation, which created unnecessary calls to LDAP. Now, this validation call is not performed by the NetLDI. (#48427)

Commit performance when using RC collections

Reduced-conflict collections perform processing on the Stone to try to determine if the changes in a commit will be a conflict. While this processing can improve overall system commit performance, when the number of objects affected by RC operations becomes very large it may use excessive CPU and so reduce performance. (#48778)

The Gem cache statistics **RcReadSetSize** and **RcReadSetSizeLastCommit** have been added to monitor this behavior.

Limiting analysis

The configuration parameter STN_RC_LOOKAHEAD_LIMIT has been added to allow applications to throttle back the look-ahead analysis. In earlier releases, a limit of 10 was always used. Applications that have heavy use of RC collections and excessive Stone CPU use during commit may benefit from reducing the value further.

Temporary objects unnecessarily added to RcReadSet

When using Reduced-conflict Collections, objects are added to the RcReadSet, to ensure they are preserved for retry of conflicts. Temporary objects, which are not involved in commit conflict resolution, were being unnecessarily added to the RcReadSet and passed to the Stone. This seriously impacted commit performance when there was significant activity on larger RC Collections. (#48819)

Symbol GarbageCollection issue

Symbol GarbageCollection was significantly updated for scalability in v3.5.2. Further changes have been made in this release. This code included a codepath within the internal step of unhiding symbols, which could encountered an object does not exist and error. (#48535, #48861).

It is now disallowed to run most repository scans while voting is not idle.

Timeouts during RPC GCI logins

When logging in an RPC client, where the Gem and client are on separate hosts over a slower connection, the timeouts in some phases of the login process were not correct, resulting in occasional unnecessary login failures. (#48793)

Indexes with optionalPathTerms error on removing elements without the term

GemStone indexing allows you to specify the optionalPathTerms option, which allows you to add objects to an indexed collection that do not have an instance variable matching the path term that the index is on. Attempting to remove an object that did not have that instance variable from a collection with optional path term index, however, encountered an error. (#48965)

FFI CHeader parsing issues

The enum type was not handled correctly

If a C function signature declared an argument as enum, the wrapper for C calls was generated incorrectly as ptr. (#48867, 48859)

Return type of void* was generated as void

Return type of void* was generated as void. (#48748)

Upgrade Issues

Incorrect version test during upgrade broke session methods

During upgrade, session methods, which are used by applications with Seaside code loaded, are handled according to the original version of the repository. The check for the previous version was not correct, leaving session methods disabled. (#48866)

Upgrade did not remove #defaultValues in GcUser's UserGlobals.

The key in which GcGem parameter definitions are located was changed in v3.5. Previously, all definitions were in #defaultValues, now, they are #defaultReclaimConfigValues and #defaultAdminConfigValues. Upgrade did not remove the obsolete key. (#48757)

Upgrade failed to add newline to DbfHistory

Upgrade writes a message to the DbfHistory object, recording the version and date for each upgrade. Upgrades to 3.5.x failed to add a newline, making DbfHistory less readable. (#48674)

listReferences: results did not respect order of argument

The method Repository >> listReferences: takes an array of classes and returns an array of arrays of instances. In v3.5 and later, the order of subarrays within the results array did not match the order in the argument. (#48789)

GsObjectInventory could report 0 bytes for some collection classes

For some kinds of NSCs, such as Set and RcIdentityBag, the bytes reported could have incorrectly been zero. This is related to an NSC with the actual bytes held in a sub-object. (#4824)

Backup made during reclaim may have object audit failures after restore

When making a programmatic backup while the dead object reclaim is running, following a markForCollection, there have been cases where the resulting backup, when restored, has object audit errors (with object does not exist errors). There were fixes in v3.5.2 to address this issue; these were incomplete, and further changes are included in this release. (#48583)

Solo login when /tmp/gemRO_<pid>_extent1.dbf exists

A Solo (no stone) login expects to be able to create a file in the /tmp directory; this is used only for a few operations such as GsBitmap that require pages, and login is allowed even if this file cannot be created. Previously, if this file could not be created, operations that required pages would SEGV; now, these operations will fail with a repository full error. (#48801)

Slight risk of Gem fatal error on kill -USR1

Sending kill -USR1 pid to a GemStone process causes the C and Smalltalk stack traces to be printed to the log file for that process. If this is sent to a Gem (including a linked topaz) that is performing in-memory GC within a call to a Stone or a PageLocate, this can result in a Gem fatal error composing the stack. (#48774)

Checking stack for self may incorrectly report corrupt object error

Operations such as become: and migrate are disallowed when the receiver is on the stack. The check for this, in Object >> _onStackAsSelfBelow:, could report a corrupt object error. (#48878)

Cache Statistics Fixes

The Gem cache statistics TimeProcessingCommit and TimeWaitingForCommit were updated incorrectly or not updated (always zero). (#48808)

The ShrPcMonitor cache statistic LocalDirtyPageCount was not updated and always zero. (#48807)

The values for the BmCHeapPages and MemMappedSize configuration parameters could incorrectly be negative. (#48810)